Can you compete among the Titans!?

HCC Olympics

Compete in the 4th Annual HCC OLYMPICS

The Ybor Courtyard
Wednesday April 11th; 12pm – 4pm
Register your Team of up to 10 with the Ybor City SGA or email tvarvil@hccfl.edu
Registration Deadline: April 6th.
HCC OLYMPICS TEAM REGISTRATION

Registration Due: Wednesday April 6th
Event Date, Time and Location: Wednesday April 11th from 12pm – 4pm in the Ybor Plaza Courtyard (behind the Faculty Building) – Ybor City Campus

TEAM NAME (please keep it clean): ________________

Team Members (you can have up to ten members):

1. ____________________
2. ____________________
3. ____________________
4. ____________________
5. ____________________
6. ____________________
7. ____________________
8. ____________________
9. ____________________
10. ________________

Please include contact information (cell phone or email) for at least one member of the team. Forms can be returned to Terry Varvil either via email to tvarvil@hccfl.edu or to YADM 213.
Schedule of Events for the HCC Olympics (Wednesday April 11th)

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<td>Problem Solving Event</td>
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<td>Dragon Tag</td>
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<td>Awards Ceremony</td>
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**Competition Rules**

1. This is a fun and friendly tournament and sportsmanship is required at all times
2. The referee’s decision is final
3. Have fun
4. Scoring
   a. Individual Event Participation = 2Points (each event)
   b. 1st Place = 10 Points
   c. 2nd Place = 7 Points
   d. 3rd Place = 5 Points
5. If you have less than the required team members for an event, team members can go twice. (For example, if you have three players for the neck relay, two players can relay twice).

**Corn Hole / Bean Bag Toss:**

1. Two representatives per team
2. Four rounds (two each way)
3. Each person throws four beanbags towards hole in board alternating with opponent (one bag, one bag, etc)
4. Two points in the hole, One point on the board, Zero points if miss at end of the round
   a. It is allowed to knock off an opponent’s beanbag with your thrown beanbag
5. Winner is determined by the team with the most points after four rounds
6. If tie, there is a one bag throw off
7. Championship game winner will be decided by the first team to 21 points at the end of the round
8. If tie, one bag throw off

**Rock Band:**

1. Three players a team
2. Each team gets one practice attempt on the musical instruments
3. Earn points for musical accuracy following along with the screen
4. Final rankings will be determined by highest point total

**Dragon Tag:**
1. Five players per team
2. Each team designates the "head" person and the "tail" section of the Human Dragon.
3. All other team members fill in behind the head of the dragon by holding on to the wrist of the person next to them.
4. The head of each dragon must attempt to tag the tail of any other dragon team.
5. Only heads of the dragon can do the tagging because all other team members must remain connected (with two hands) to their teammates.
   a. If dragon breaks, it is dead and disqualified
6. Winner is the dragon that tags three tails non-consecutively
7. Tags shall be determined by the judges

Neck Relay:

1. Five team members
2. Bracket style tournament
3. Two teams face each other with winner advancing to the next round
4. Ball must be passed between team members using only one's neck; no hands
5. If you drop the object, start over at the beginning
6. Third / Fourth playoff will determine third place

Ping Pong:

1. One representative per team
2. Bracket style tournament
3. Winner advances
4. First to 7 points
5. All basic ping pong rules apply
6. Third / Fourth playoff will determine third place

Beachball Volleyball:

1. Two players per team
2. First to three points wins
3. Maximum three touches per side
4. No spiking
5. No diving

Water Balloon Toss:

1. Two players per team
2. Toss balloon back and forth when called upon
3. Move further and further apart with each successful toss and catch
4. If balloon breaks, team is out
5. Places determined by when balloon break. (For example, winner is the team who still has a balloon intact when all others are broken)

Pong:

1. One representatives per team
2. Bracket style tournament  
3. Must throw ball into three cups on opposite side of table  
4. Cups are set up in a triangle  
5. Once ball lands in the cup, that cup is removed  
6. Winner is player that removes all of the opponent's cups  
7. Winner advances to next round  
8. Third / Fourth playoff will determine third place

**Dizzy Bat Race:**

1. Three participants per team  
2. Bracket style tournament  
3. Relay style  
4. Team that wins is the team that crosses the finish line first after running towards the bat, spinning around five times, and then returning.  
5. The player MUST place forehead on the end of the bat and spin around in a circle while the other end is on the ground.

**Problem – Solving**

1. Five team members  
2. Rules will be explained at the time of the event.